**Belfast International Arts Festival Showcase 2025**

**Name of Artist/Company:**

**Artform:**

**Contact Email:**

**Mobile Number:**

**Website:**

**You must be a member of Theatre and Dance NI to be eligible for this Showcase. If you are not a member,** [**please sign up here.**](https://theatreanddanceni.org/membership/become-a-member/)

**Please supply a brief description of yourself/your work to date:** [maximum 200 words] \*

**Proposal**

Name of the work or work-in-progress:

**A summary of where the work is at currently - fully rehearsed, work in development etc.**

**Description of the work:** [Please include as much information here as possible including dates of previous performances]

**Pitch Priorities:** [Please outline what your priorities are for this production in terms of pitching to national and international delegates]

**Please list three examples of other work including venue and dates of presentation:** [Links to Festivals/Venues website are advised; if you’re pitching for tour dates for existing work, please include these]

**Evidence of critical acclaim for this work:** [Please include links to media coverage, where appropriate]

**Links to recordings of relevant material:**

**IF SELECTED TO PARTICIPATE IN THIS INITIATIVE, you need to be available to:**   
  
Attend the pitch session and a networking event with national and international delegates at the Crescent Arts Centre on Friday 31st October.   
  
Work with representatives of Theatre & Dance NI/ Belfast International Arts Festival/ and Culture Ireland in preparation for this opportunity.  
  
By submitting this application you are confirming that the work is available for touring.

**Access**

If writing is not your preferred form of communication, you may submit a video or audio file, however, some questions require a short-written answer.

If you are applying using a pre-recorded visual/audio file you should submit the link in each questions’ answer box on the application form where relevant.

**COMPLETED FORMS SHOULD BE RETURNED by Friday 19th September, 2025.**

